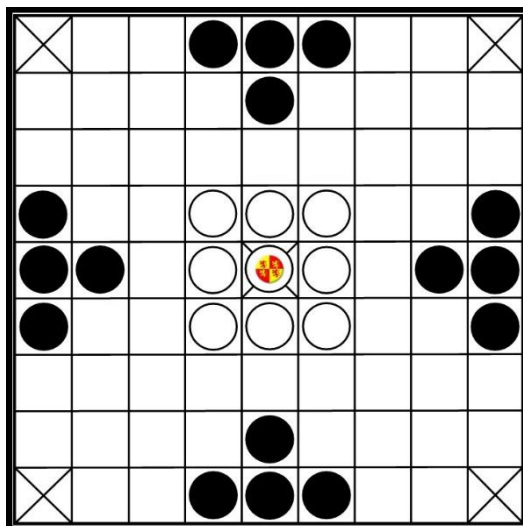


# Glyndŵr's Tawlbwrdd

The game is played on a square board: the Glyndŵr piece is placed in the middle and is surrounded by eight white pieces (defenders); and the sixteen black pieces (attackers) are placed at the edge of the board, as in the picture below:



## Rules

### 1. Moving Pieces

Black makes the first move.

A player can move one of their pieces across the board by any number of squares in a straight line - horizontally or vertically - during their turn, but a piece cannot land on or jump over another one. The Glyndŵr piece moves in the same way.

### 2. Capturing Pieces

A piece is captured by surrounding it on two opposite sides, horizontally or vertically, and it is then removed from the board. More than one piece can be captured at once but it is not possible to capture a row of pieces.

### 3. Winning

Black wins by capturing Glyndŵr.

White wins by moving Glyndŵr safely to any square on the edge of the board.

